**CI413 Individual Statement of Contribution**

**PLEASE UPLOAD WITH YOUR GROUP GAME SUBMISSION**

Your Name: Kennedy Sovine

Group Members: Esme Wilson, Michael Clarke, Michaella Eleonore, Tom Taylor

Group Game Name: Trouble In Suburbia

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|  | Contribution (Description) | Contribution Score (1 to 5 where 1 is no contribution and 5 is an excellent contribution) |
| Your Name: Kennedy Sovine | I worked on the main plot idea for the game and worked on the narrative aspects of the report. I also did the bibliography by reformatting it with the sources that were pasted at the bottom.  I also edited many sections of the document with Grammarly premium, refining many aspects for clarity sake. Some sections clearly weren’t written with proper, formal English and so I edited it as much as I could without destroying the original work of my peers. | 5 |
| Group Member’s Name (1): Esme Wilson | Esme organized many meetings between us outside of classes and also helped organize all the materials needed for the planning.  In the report, Esme worked on the design decisions and visual experience. | 4 |
| Group Member’s Name (2): Michael Clarke | Michael worked on the gameplay and key game objects and environment experience of the report. He understood the idea of the game very clearly and worked well on his section. | 4 |
| Group Member’s Name (3): Michaella Eleonore | Michaella often didn’t show up to our meetings after classes and didn’t understand what was going on. She didn’t ask for help and based on her section of the report, her understanding of written English is poor. Her section was full of mistakes and poor understanding of the game itself. | 2 |
| Group Member’s Name (4): Tom Taylor | Tom worked on the UI/UX and aural experience. He went above and beyond ion his sections, completing full high quality mock ups for the game. | 5 |